

FIG. 1

```
Private Sub ClearOutValues Click()
  AtFOut.Text = ""
  OutDensity.Text = ""
  PwtOut.Text = ""
  OutWebDepth.Text = ""
  OutN = ""
  OutBurnRate.Text = ""
End Sub
Private Sub ConvertButton Click()
  Dim BSModifier As Double
  Dim ti As Single
  Dim pmax As Single, fmax As Single
  Dim pti As Double
      Set blank input or output variables
  If FillBlankValues() = False Then
    Exit Sub
  End If
      check if input data loaded
 -If InLoaded = False Then
   MsgBox "Your need to load a data file."
    Exit Sub
  End If
  ! Turn Hourglass on
 MainModel.MousePointer = vbHourglass
      Calculate throat crosion profile to match initial and final throat values
  If ThrustFromAt = 0 Then
    Call SetErosion
 -End If
  ' Adjust reference burn rate to match theoretical web burned
  Call SetBurnRate
  ' Adjust C* until propellant weight burned matches given weight
  Call SetCStar
  ' Plot input burn back profile
 DataCutFrame.Visible = False
  StatusLabel.Visible = True
  StatusText.Caption = "Plotting Burnback Profile..."
  StatusText.Visible = True
```

FIG. 2A

```
ProgressBar1.Value = 0
 ProgressBar1.Visible = True
 WebAtMaxPress.Caption = ""
 Refresh
MainModel.ThrustGraph.ScaleHeight = MaxThrust * 1.4
MainModel.ThrustGraph.ScaleWidth = MaxTime * 1.4
MainModel.ThrustGraph.ScaleTop = MaxThrust * 0.1
 MainModel.ThrustGraph.ScaleLeft = -MaxTime * 0.1
 MainModel.BBPGraph.ScaleHeight = MaxBS * 1.4
 MainModel.BBPGraph.ScaleWidth = MaxWeb * 1.4
MainModel.BBPGraph.ScaleTop = MaxBS * 0.1
MainModel BBPGraph.ScaleLeft = -MaxWeb * 0.1
BBPGraph.Line (0, MaxBS * 1.3) - (0, MaxBS * 0.1)
BBPGraph.Line (0, MaxBS * 1.3) - (MaxWeb * 1.3, MaxBS * 1.3)
-For i = 2 To InPoints
  _{\sqcap}If i / Int(InPoints / 10) = Int(i / Int(InPoints / 10)) Then
     ProgressBar1.Value = i / InPoints * 100
     Refresh
   End If
   BBPGraph.Line (WBurnIn(i - 1), MaxBS * 1.3 - BSurfIn(i - 1))-(WBurnIn(i), MaxBS x
   * 1.3 - BSurfIn(i)), RED
BBPGraph.Line (WBurnIn(i - 1), MaxBS * 1.3 - BSurfIn(i - 1)) - (WBurnIn(i - 1),
MaxBS * 1.3), RED
      StatusLabel. Visible = False
      StatusText.Visible = False
      ProgressBar1. Visible = False
      DataCutFrame. Visible = True
      Refresh
 ' Write burn back file to disk
-If BBPCheck.Value = Checked Then
   fnum = FreeFile
   BbpFileSpec = BBPFileName.Text
   On Error Resume Next
   Open BbpFileSpec For Output As #fnum
  If Err Then
    MsgBox Error$
     Exit Sub
  -End If
   Print #fnum, "Source:" & Chr$(9) & InFileSpec
  Print #fnum, "Temp:" & Chr$(9) & InTemp.Text
   Print #fnum, "Initial Throat: " & Chr$(9) & Ato. Text
   Print #fnum, "Final Throat: " & Chr$(9) & AtF.Text
   Print #fnum, "Prop Wt:" & Chr$(9) & Pwt.Text
   Print #fnum, "Burn Rate @ 1500psi:" & Chr$(9) & InBurnRate.Text
   Print #fnum, "C*:" & Chr$(9) & CStar.Text
   Print #fnum.
   Print #fnum, "Web Burned" & Chr$(9) & "Burn Surface" & Chr$(9) & "Throat Area" &
   Chr$(9) & "Cf" & Chr$(9)
  Print #fnum, ""
  For i = 1 To InPoints
    Print #fnum, WBurnIn(i) & Chr$(9) & BSurfIn(i) & Chr$(9) & AtIn(i) & Chr$(9)
     ₽-
        cfIn(i)
  ∟Next i
   Close fnum
```

End If

```
' Generate converted file
-If ProgramOptions(1) = True Then
      BSModifier = GenerateOutput()
       ' Plot Output thrust trace & burn back profile & write output file
      DataCutFrame.Visible = False
      StatusLabel. Visible = True
      StatusText.Caption = "Plotting Output data..."
      StatusText.Visible = True
      ProgressBar1.Value = 0
      ProgressBar1.Visible = True
      Refresh
    FIf OutputCheck.Value = Checked Then
          fnum = FreeFile
          OutFileSpec = OutputFileName.Text
          On Error Resume Next
          Open OutFileSpec For Output As #fnum
        -If Err Then
              MsgBox Error$, , "Error Opening Output File"
              Exit Sub
       End If
          Print #fnum, "Source:" & Chr$(9) & InFileSpec
          Print #fnum, "From Temp:" & Chr$(9) & InTemp.Text
          Print #fnum, "To Temp:" & Chr$(9) & OutTemp.Text
          Print #fnum, "Initial Throat: " & Chr$(9) & AtO.Text
          Print #fnum, "Final Throat:" & Chr$(9) & AtF. Text
          Print #fnum, "Prop Wt:" & Chr$(9) & Pwt.Text
          Print #fnum, "Burn Rate @ 1500psi & Input Temp:" & Chr$(9) & InBurnRate.Text
         Print #fnum, "Burn Rate @ 1500psi & Output Temp:" & Chr$(9) & OutBurnRate.
         Print #fnum, "C*:" & Chr$(9) & CStar.Text
         Print #fnum, "BSModifier" & Chr$(9) & BSModifier
         Print #fnum, ""
         Print #fnum, "Time" & Chr$(9) & "Pressure" & Chr$(9) & "Thrust" & Chr$(9) &
          "Throat Area" & Chr$(9) & "Cf" & Chr$(9) & "Web Burned" & Chr$(9) & "Burn
          Surface"
         Print #fnum, ""
      End If
      ThrustGraph.Cls
     BBPGraph.Cls
     BBPGraph.Line (0, MaxBS * 1.3) - (0, MaxBS * 0.1)
     BBPGraph.Line (0, MaxBS * 1.3) - (MaxWeb * 1.3, MaxBS * 1.3)
     ThrustGraph.Line (0, MaxThrust * 1.3)-(0, MaxThrust * 0.1)
     ThrustGraph.Line (0, MaxThrust * 1.3) - (MaxTime * 1.3, MaxThrust * 1.3)
     -For i = 2 To InPoints
         If i / Int(InPoints / 10) = Int(i / Int(InPoints / 10)) Then
              ProgressBarl.Value = i / InPoints * 100
             Refresh
       LEnd If
         ti = ti + (ThrustOut(i) + ThrustOut(i - 1)) / 2 * (TimeOut(i) - TimeOut(i - 1)) / 2 * (TimeOut(i) - TimeOut(i) - TimeOut
         pti = pti + (PressOut(i) + PressOut(i - 1)) / 2 * (TimeOut(i) - TimeOut(i -
         1))
        FIf PressOut(i) > pmax Then
             pmax = PressOut(i)
                                                                    FIG. 2C
              WebAtPmax = WBurnOut(i)
```

```
| End If
      -If ThrustOut(i) > fmax Then
        fmax = ThrustOut(1)
     -End If
      If bsmax < BSurfOut(i) Then
        bsmax = BSurfOut(i)
     -End If
      ThrustGraph.Line (TimeIn(i - 1), MaxThrust * 1.3 - ThrustIn(i - 1)) - (TimeIn(i - 1))
      ), MaxThrust * 1.3 - ThrustIn(i)), RED
      ThrustGraph.Line (TimeOut(i - 1), MaxThrust * 1.3 - ThrustOut(i - 1))-
      (TimeOut(i), MaxThrust * 1.3 - ThrustOut(i)), BLUE
BBPGraph.Line (WBurnIn(i - 1), MaxBS * 1.3 - BSurfIn(i - 1))-(WBurnIn(i),
      MaxBS * 1.3 - BSurfIn(1)), RED
      BBPGraph.Line (WBurnOut(i - 1), MaxBS * 1.3 - BSurfOut(i - 1))-(WBurnOut(i),
      MaxBS * 1.3 - BSurfOut(i)), BLUE
     -If OutputCheck.Value = Checked Then
        Print #fnum, TimeOut(i) & Chr$(9) & PressOut(i) & Chr$(9) & ThrustOut(i) &
        Chr$(9) & AtOut(i) & Chr$(9) & CfOut(i) & Chr$(9) & WBurnOut(i) & Chr$(9) & 1
        BSurfOut(i)
      End If
   -Next i
   -If OutputCheck.Value = Checked Then
      Close fnum
    End If
    ThrustGraph.Line (TimeIn(i - 1), MaxThrust * 1.3 - ThrustIn(i - 1))-(TimeIn(i - \frac{1}{2}
    1 ), MaxThrust * 1.3 - 0), RED
    ThrustGraph.Line (TimeOut(i - 1), MaxThrust * 1.3 - ThrustOut(i - 1)) - (TimeOut(i)
    - 1), MaxThrust * 1.3 - 0), BLUE
    BBPGraph.Line (WBurnIn(i - 1), MaxBS * 1.3 - BSurfIn(i - 1)) - (WBurnIn(i - 1),
    MaxBS * 1.3 - 0), RED
    BBPGraph.Line (WBurnOut(i - 1), MaxBS * 1.3 - BSurfOut(i - 1)) - (WBurnOut(i - 1), ,
    MaxBS * 1.3 - 0), BLUE
  End If
  BurnTimeOut.Text = Format(TimeOut(1 - 1), "0.000")
  TIOut.Text = Format(ti, "0")
  PTIOut.Text = Format(pti, "0")
  PmaxOut.Text = Format(pmax, "0")
  FmaxOut.Text = Format(fmax, "0")
  WebAtMaxPress.Caption = Format(WebAtPmax, "0.00")
  StatusLabel.Visible = False
  StatusText.Visible = False
  ProgressBar1.Visible = False
  DataCutFrame.Visible = True
  Refresh
  ' Turn Hourglass off
  MainModel.MousePointer = vbDefault
End Sub
```

Private Function FillBlankValues() As Integer

FillBlankValues = False

```
If InTemp.Text = "" Or OutTemp.Text = "" Then
   MsgBox "You must enter both a Firing Temperature and an Output temperature."
   OutTemp.SetFocus
   Exit Function
 End If
-If At0.Text = "" Then
   MsgBox "You must enter an initial throat diameter."
   At0.SetFocus
   Exit Function
 End If
 If AtF.Text = "" Then
   MsgBox "You must enter a final throat diameter."
   AtF.SetFocus
   Exit Function
-End If
 If Pwt.Text = "" Then
   MsgBox "You must enter a propellant weight."
   Pwt.SetFocus
   Exit Function
-End If
 If InDensity.Text = "" Then
   InDensity.Text = Format(0.065, ".0000") 'eq(10)
-If InWebDepth.Text = "" Then
   MsgBox "You must enter a web thickness."
   InWebDepth.SetFocus
   Exit Function
 End If
-If InN.Text = "" Then
   MsgBox "You must enter a pressure exponent."
   InN.SetFocus
   Exit Function
-End If
 If SigmaP.Text = "" Then
   MsgBox "You must enter an temperature sensitivity coefficient."
   SigmaP.SetFocus
   Exit Function
-End If
 InBurnRate.Text = Format(0.0006 * Val(InTemp.Text) + 0.52, ".000")
 If PwtOut.Text = "" Then
   PwtOut.Text = Pwt.Text
-End If
-If OutDensity.Text = "" Then
   OutDensity.Text = InDensity.Text 'eq(10)
-End If
-If OutWebDepth.Text = "" Then
   OutWebDepth.Text = InWebDepth.Text
 End If
-If OutN.Text = "" Then
   OutN.Text = InN.Text
-End If
-If AtFOut.Text = "" Then
   AtFOut.Text = AtF.Text
-End If
FillBlankValues = True
```

```
Private Sub SetErosion()
  'This subroutine varies the coefficient a in the equation E=aP^b
  'until the final throat calculated matches the given throat.
  'E is the incremental radial throat erosion and P is the incremental
  'chamber pressure. The coefficent b is fixed at .924. This routine build the
  throat area area that becomes
  'part of the burn back file
 Dim ThisValue As Double, Goal As Double
 Dim Step As Double, Direction As Integer, Accuracy As Double
 Dim a As Double, b As Double, c As Double, d As Double, Trial As Integer
 DataCutFrame.Visible = False
 StatusLabel.Visible = True
 StatusText.Caption = "Calculating Erosion Coefficients..."
 StatusText.Visible = True
 ProgressBarl.Value = 0
 ProgressBar1.Visible = True
 Refresh
  'Calculate erosion coefficients
 a = 0.00001477
 b = 0.924
 Goal = Val(AtF.Text)
 Accuracy = 0.00000001
 Direction = 0
                    'first time thru step will be halved
 Step = 0.00001
                     'before it is applied
 Trial = 0
-Do
   Trial = Trial + 1
   ThisValue = Val(At0.Text)
   EarlyEnd = InPoints
   For i = 1 To InPoints
    If i / Int(InPoints / 10) = Int(i / Int(InPoints / 10)) Then
       StatusText.Caption = "Calculating Erosion Coefficients... Trial #" & Trial
       ProgressBar1.Value = 1 / InPoints * 100
       Refresh
     This Value = This Value + (a * PressIn(i) ^ b) * (TimeIn(i) - TimeIn(i - 1)) * \frac{1}{2}
           'eq(2)
     AtIn(i) = ThisValue ^2 / 4 * PI
```

FIG. 3A

```
If i > InPoints / 2 And PressIn(i) < BOFiringPress.Text Then</pre>
        EarlyEnd = i
        Exit For
      -End If
    Next i
    InPoints = BarlyEnd
   \vdashIf Sgn(Goal - ThisValue) <> Sgn(Direction) Then
      Step = Step / 2
      Direction = Sgn(Goal - ThisValue)
   End If
   _{-}If Sgn(Goal - ThisValue) > 0 Then
      a = a + Step
   -Else
      a = a - Step
   -End If
 -Loop Until Abs(Goal - ThisValue) <= Accuracy
  StatusLabel.Visible = False
  StatusText.Visible = False
 ProgressBar1.Visible = False
 DataCutFrame.Visible = True
 Refresh
End Sub
Private Sub ThrustCoefFactor MouseDown (Button As Integer, Shift As Integer, X 3
As Single, Y As Single)
 CfFactorPopup.Visible = True
End Sub
Private Sub ThrustCoefFactor MouseUp (Button As Integer, Shift As Integer, X
As Single, Y As Single)
  CfFactorPopup.Visible = False
End Sub
```

Private Sub SetBurnRate()

'This subroutine varies the reference burn rate at the input temperature 'until the web burned at end of firing calculated from the input pressure 'data matches the theoretical (or user entered) web. This subroutine 'builds the web burned array, which becomes part of the burn back file

Dim ThisValue As Double, Goal As Double Dim Step As Double, Direction As Integer, Accuracy As Double

```
Dim a As Double, b As Double, c As Double, d As Double
Dim rref As Double, brate As Double, trefin As Single, trefout As Single
Dim nexp As Single, PrevBr As Double, Trial As Integer
DataCutFrame.Visible = False
 StatusLabel.Visible = True
 StatusText.Caption = "Calculating Reference Burn Rate..."
 StatusText.Visible = True
 ProgressBar1.Value = 0
ProgressBarl.Visible = True
 Goal = Val(InWebDepth.Text)
Accuracy = 0.001
Direction = 0
                     'first time thru step will be halved
 Step = 0.1
                     'before it is applied
rref = Val(InBurnRate.Text)
 trefin = Val(InTemp.Text)
nexp = Val(InN.Text)
PrevBr = Val(InBurnRate.Text)
Trial = 0
-Do
   Trial = Trial + 1
   ThisValue = 0
   For i = 1 To InPoints
    -If i / Int(InPoints / 10) = Int(i / Int(InPoints / 10)) Then
       StatusText.Caption = "Calculating Reference Burn Rate... Trial #" & Trial
       ProgressBar1.Value = i / InPoints * 100
       Refresh
    | End If
    brate = rref * (PressIn(i) / PREF) ^ nexp
                                                  'eq 4
     ThisValue = ThisValue + (PrevBr + brate) / 2 * (TimeIn(i) - TimeIn(i - 1))
     'eq 5
    WBurnIn(i) = ThisValue
    PrevBr = brate
  -If Sgn(Goal - ThisValue) <> Sgn(Direction) Then
     Step = Step / 2
    Direction = Sgn(Goal - ThisValue)
   If Sgn (Goal - This Value) > 0 Then
    rref = rref + Step
  -Blse
    rref = rref - Step
  -End If
Loop Until Abs(Goal - ThisValue) <= Accuracy
StatusLabel.Visible = False
StatusText.Visible = False
ProgressBar1.Visible = False
DataCutFrame.Visible = True
Refresh
InBurnRate.Text = rref
OutBurnRate.Text = Val(InBurnRate.Text) * Exp((Val(SigmaP.Text) * (Val(OutTemp.
Text) - Val(InTemp.Text))))
```

End Sub

```
Privat Sub SetCStar()
  'This function varies the value of C* until the propellant weight burned
  'at the end of firing matches the given propellant weight. This routine
  'builds the burn surface and thrust coefficient arrays that become part
  'of the burn back file.
 Dim ThisValue As Double, Goal As Double
 Dim Step As Double, Direction As Integer, Accuracy As Double
 Dim a As Double, b As Double, c As Double, d As Double
 Dim rref As Double, brate As Double, trefin As Single, trefout As Single
 Dim nexp As Single, mpdot As Double, PrevMpdot As Double, CS As Double
 Dim rho As Double, Trial As Integer
 Dim bsmax As Double
 DataCutFrame.Visible = False
 StatusLabel.Visible = True
 StatusText.Caption = "Matching Propellant Weight..."
 StatusText.Visible = True
 ProgressBar1.Value = 0
 ProgressBar1.Visible = True
 Goal = Val(Pwt.Text)
 Accuracy = 0.01
 Direction = 0
                      'first time thru step will be halved
 Step = 1000
                     'before it is applied
 rho = Val(InDensity.Text)
 rref = Val(InBurnRate.Text)
 trefin = Val(InTemp.Text)
 nexp = Val(InN.Text)
 CStar.Text = 60000 / 12
 CS = Val(CStar.Text) * 12
 Trial = 0
-Do
   Trial = Trial + 1
   ThisValue = 0
   bsmax = 0
   For i = 1 To InPoints
    Fif i / Int(InPoints / 10) = Int(i / Int(InPoints / 10)) Then
       StatusText.Caption = "Matching Propellant Weight... " & Chr$(13) & "Trial
       #" & Trial
       ProgressBar1.Value = i / InPoints * 100
       Refresh
    -End If
     mpdot = PressIn(i) * AtIn(i) * G / Cs
     brate = rref * (PressIn(i) / PREF) ^ nexp
     BSurfIn(i) = mpdot / (brate * rho)
     If bsmax < BSurfIn(1) Then
       bsmax = BSurfIn(1)
    -End If
     ThisValue = ThisValue + (mpdot + PrevMpdot) / 2 * (TimeIn(i) - TimeIn(i - 1))
     'eq 8)
     PrevMpdot = mpdot
     cfIn(i) = ThrustIn(i) / (PressIn(i) * AtIn(i))
   If Sgn(Goal - ThisValue) <> Sgn(Direction) Then
     Step = Step / 2
     Direction = Sgn(Goal - ThisValue)
  End If
                                              FIG. 5A
  -If Sgn(Goal - ThisValue) > 0 Then
```

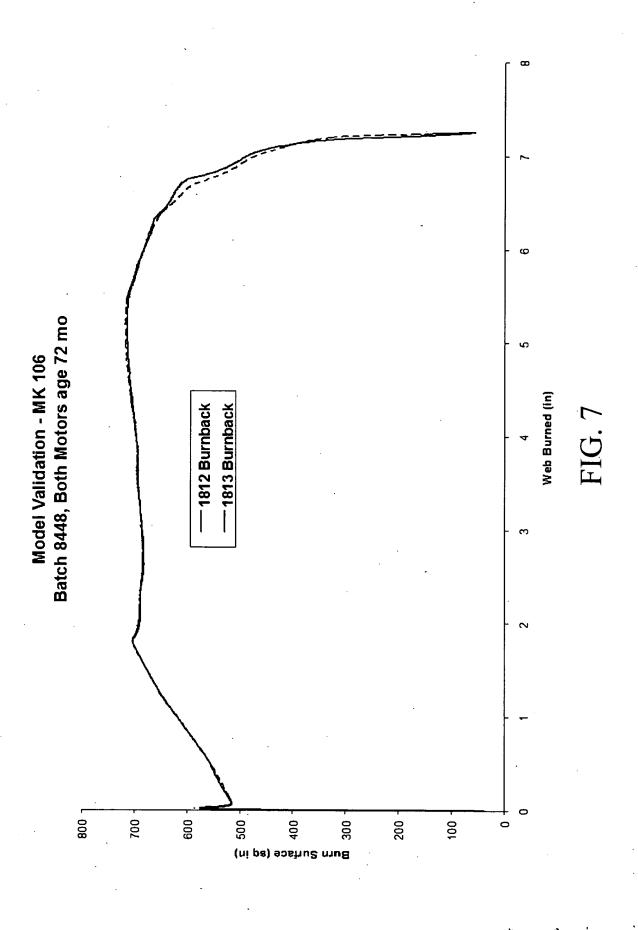
```
CS = CS - Step
   -Else
                                                          FIG. 5B
      CS = CS + Step
   End If
 -Loop Until Abs(Goal - ThisValue) <= Accuracy
  StatusLabel.Visible = False
 StatusText.Visible = False
 ProgressBar1.Visible = False
 DataCutFrame.Visible = True
 Refresh
 CStar.Text = Format(CS / 12, "0")
 MaxBS = bsmax * 1.2
End Sub
Private Sub SetErosion()
  'This subroutine varies the coefficient a in the equation E=aP^b
  'until the final throat calculated matches the given throat.
  'E is the incremental radial throat erosion and P is the incremental
  'chamber pressure. The coefficent b is fixed at .924. This routine build the
  throat area area that becomes
  'part of the burn back file
 Dim This Value As Double, Goal As Double
 Dim Step As Double, Direction As Integer, Accuracy As Double
 Dim a As Double, b As Double, c As Double, d As Double, Trial As Integer
 DataCutFrame.Visible = False
 StatusLabel.Visible = True
 StatusText.Caption = "Calculating Erosion Coefficients..."
 StatusText.Visible = True
 ProgressBar1.Value = 0
 ProgressBar1.Visible = True
 Refresh
  'Calculate erosion coefficients
 a = 0.00001477
 b = 0.924
 Goal = Val(AtF.Text)
 Accuracy = 0.00000001
 Direction = 0
                     'first time thru step will be halved
 Step = 0.00001
                     'before it is applied
 Trial = 0
-Do
   Trial = Trial + 1
   ThisValue = Val(At0.Text)
   EarlyEnd = InPoints
   For i = 1 To InPoints
     rIf i / Int(InPoints / 10) = Int(i / Int(InPoints / 10)) Then
        StatusText.Caption = "Calculating Brosion Coefficients... Trial #" & Trial
        ProgressBar1.Value = i / InPoints * 100
       Refresh
     End If
      ThisValue = ThisValue + (a * PressIn(i) ^ b) * (TimeIn(i) - TimeIn(i - 1)) *
           'eq(2)
      AtIn(i) = ThisValue ^ 2 / 4 * PI
                                                       'eq(3)
```

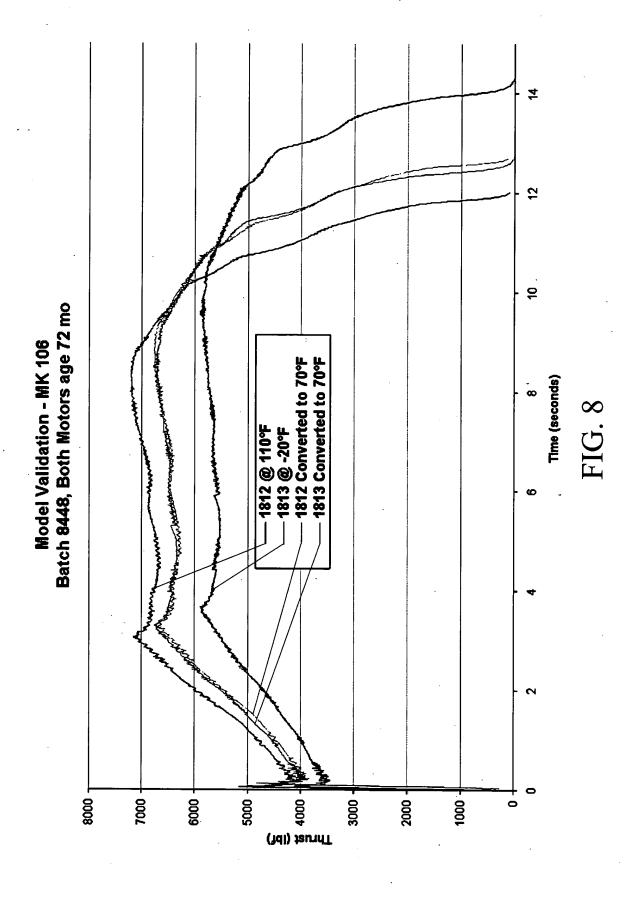
```
Private Function GenerateOutput()
  'This function uses the burn surface profile, cf profile and throat area
  'profile generated from the input data to generate a prediction at the
  'output temperature. The model uses an iterative process that varies a
  'burn surface modifier until the calculated propellant weight burned matches
  'the actual propellant weight.
  Dim ThisValue As Double, Goal As Double
  Dim Step As Double, Direction As Integer, Accuracy As Double
  Dim a As Double, b As Double, c As Double, d As Double
 Dim rref As Double, brate As Double, trefin As Single, trefout As Single Dim nexp As Single, mpdot As Double, PrevMpdot As Double, CS As Double
 Dim rho As Double, Trial As Integer
  Dim BSFactor As Double, BSModifier As Double, PercentWeb As Single
  DataCutFrame.Visible = False
  StatusLabel.Visible = True
  StatusText.Caption = "Generating Converted File..."
  StatusText.Visible = True
 ProgressBar1.Value = 0
 ProgressBar1.Visible = True
  Goal = Val(PwtOut.Text)
 Accuracy = 0.05
 Direction = 0
                       'first time thru step will be halved
  Step = 0.02
                       'before it is applied
 rho = Val(OutDensity.Text)
 rref = Val (OutBurnRate.Text)
  trefin = Val(InTemp.Text)
  trefout = Val(OutTemp.Text)
 PressOut(0) = 14.7
 nexp = Val (OutN.Text)
 CS = Val(CStar.Text) * 12
```

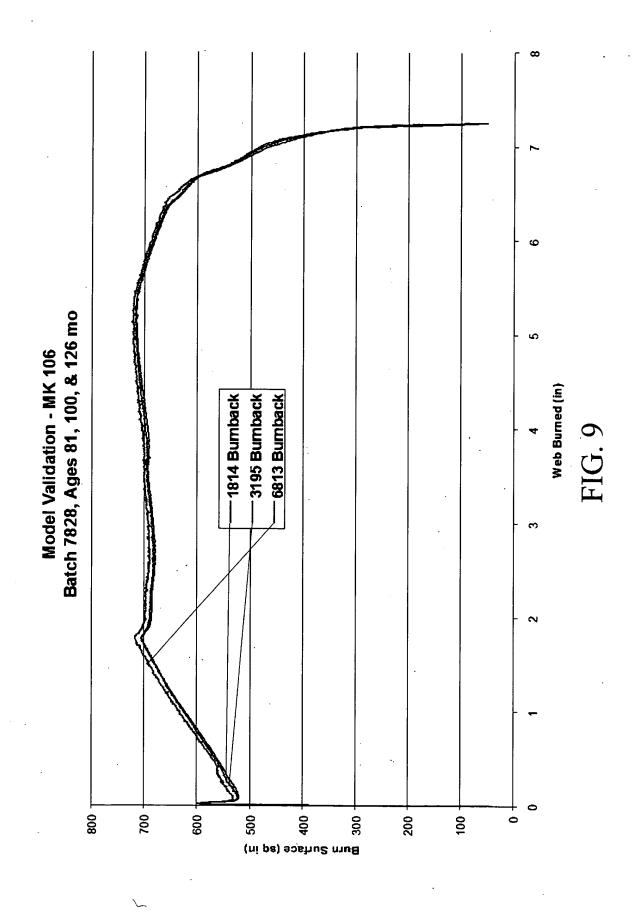
BSModifier = 1

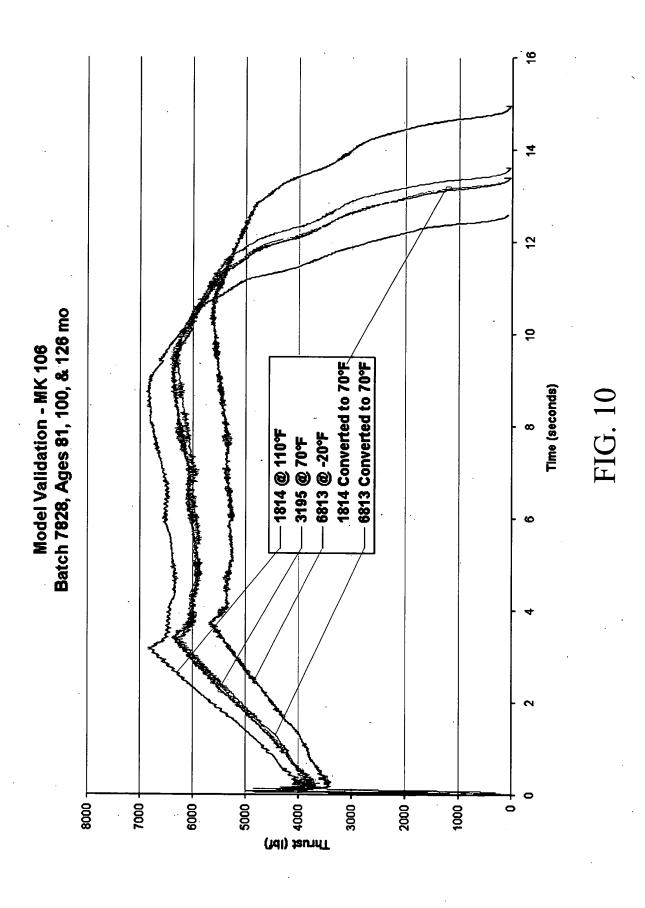
```
-Do
   Trial = Trial + 1
   ThisValue = 0
   For i = 1 To InPoints
    -If i / Int(InPoints / 10) = Int(i / Int(InPoints / 10)) Then
       StatusText.Caption = "Generating Converted File... " & Chr$(13) & "Trial #" 1
       ProgressBar1.Value = i / InPoints * 100
       Refresh
     -End If
     WBurnOut(i) = WBurnIn(i) * OutWebDepth.Text / InWebDepth.Text
                                                                      'ea 10
     PercentWeb = WBurnOut(i) / OutWebDepth.Text
     BSurfOut(i) = BSurfIn(i) * BSModifier
                                                'ea 11
     brate = rref * (PressOut(i - 1) / PREF) ^ nexp
                                                         'eq 12
     mpdot = brate * (BSurfOut(i) + BSurfOut(i - 1)) / 2 * rho 'eq 13
     -If AtFOut.Text <> AtO.Text Then
       AtOut(i) = (At0.Text + (Sqr(4 * AtIn(i) / PI) - At0.Text) / (AtF.Text - At0)
       .Text) * (AtFOut.Text - At0.Text)) ^ 2 / 4 * PI 'eq 14
     -Else
       AtOut(i) = AtIn(i)
     End If
     ' Values from form (AtO. Text, etc) are actually diameters, not areas)
     PressOut(i) = (mpdot * CS) / (AtOut(i) * G)
     If PressOut(i) < 14.7 Then
       PressOut(i) = 14.7
     End If
     CfOut(i) = cfIn(i) * (1 + (ThrustCoefFactor.Text / 100) * (trefout - trefin)
         100)
                  'eq 16
     ThrustOut(i) = CfOut(i) * PressOut(i) * AtOut(i)
     TimeOut(i) = TimeOut(i - 1) + (WBurnOut(i) - WBurnOut(i - 1)) / brate
     ThisValue = ThisValue + (mpdot + PrevMpdot) / 2 * (TimeOut(i) - TimeOut(i - 1 )
     ))
            'eq(8)
     PrevMpdot = mpdot
     BBPGraph.Line (WBurnOut(i - 1), MaxBS * 1.3 - BSurfOut(i - 1))-(WBurnOut(i),
     MaxBS * 1.3 - BSurfOut(i)), BLUE
     ThrustGraph.Line (TimeOut(i - 1), MaxThrust * 1.3 - ThrustOut(i - 1)) -
     (TimeOut(i), MaxThrust * 1.3 - ThrustOut(i)), BLUE
  Next 1
  -If Sgn(Goal - ThisValue) <> Sgn(Direction) Then
     Step = Step / 2
     Direction = Sgn(Goal - ThisValue)
   End If
   If Sgn(Goal - ThisValue) > 0 Then
     BSModifier = BSModifier + Step
  -Else
     BSModifier = BSModifier - Step
  End If
-Loop Until Abs(Goal - ThisValue) <= Accuracy
 StatusLabel.Visible = False
 StatusText.Visible = False
 ProgressBar1.Visible = False
DataCutFrame.Visible = True
Refresh
                                          FIG. 6B
 CStar.Text = Format(CS / 12, "0")
```

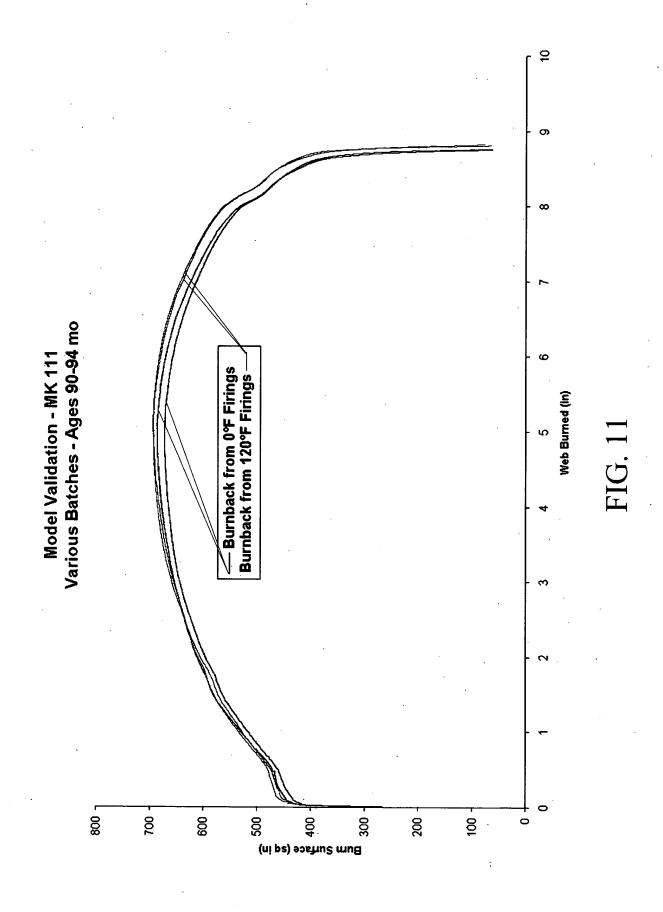
Trial = 0











9 4 4 Various Batches - Ages 90-94 mo 9 120°F Firings Converted to 70°F Typical 120° firing−0°F Firings Converted to 70°F Model Validation - MK 111 Time (seconds) Typical 0° Firing + 0008 7000 - 0009 2000 0006 0 10000 3000 4000 2000 100 (fdl) teunfT

Model Validation - MK 75

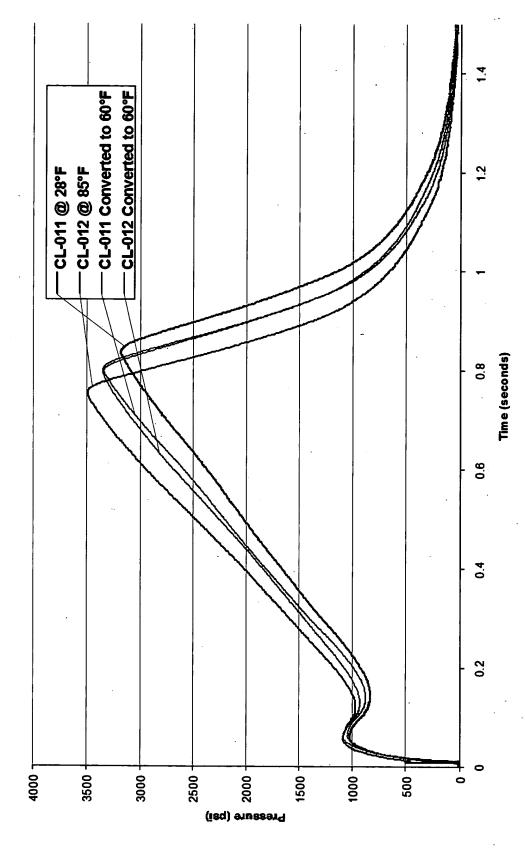


FIG. 14